

Computing: L.O. To create a simple animation using a given image
and the onion skin concept

Watch this example:

<http://www.j2e.com/jit5?fileId=LOKyzkizqSQ4u4La>

You can see the helicopter is moving across the sky. You are going to create an animation of a moving vehicle. Below is a step by step guide to show you how to do it:

1. Choose the park background from the JIT collection. Now move onto the first frame and make sure it is highlighted (it will show the delete, add and clone symbols).
2. Create your first frame by selecting the helicopter from the transport section of the image bank and place it at one side of the background picture.
3. Now click on the next frame. If you look carefully you can see the faint picture of the helicopter from the first frame. This is called the onion skin. This can be used to place the helicopter again in the second frame, but move it on a little.
4. Click play to see how the frames build up the animation.
5. Now click on frame 3. Again, you should see the onion skin from the previous frame and you can use this to place the helicopter a little further on.
6. Keep adding frames until the helicopter has moved across the background.

Task 1

Choose your own background and vehicle and create an animation using the onion skin to help you. Remember, if the vehicle moves smoothly across the screen it will make for a better animation. Do this by only moving the vehicle a short distance in each frame.

Task 2

Continue to edit and improve your animation. You can add a second vehicle or choose other images, maybe a person or an insect etc.

I would love to see what you create. Please share them with me (je38) and remember to save them with your name so I can tell who has created each animation 😊